Mathematical Methods And Algorithms For Signal Processing

Fast Algorithms for signal processing Signal Processing AlgorithmsMathematical Methods and Algorithms for Signal ProcessingMultimedia Signals and SystemsTransforms and Fast Algorithms for Signal Analysis and RepresentationsMathematical Methods and Algorithms for Signal Processing(Paperback)Fast Algorithms for Digital Signal ProcessingDigital Signal ProcessingDigital Signal ProcessingFast Algorithms for Digital Signal ProcessingSignal Processing Algorithms in MATLABDigital Signal Processing with Examples in MATLABMachine Learning AlgorithmsFoundations of Digital Signal ProcessingC Language Algorithms for Digital Signal ProcessingDigital Signal Processing AlgorithmsFundamentals of Signal Processing in Generalized Metric SpacesLearning AlgorithmsDigital Signal Processing AlgorithmsAdaptive Signal Models Samuel D. Stearns Todd K. Moon Srdjan Stanković Guoan Bi Moon Richard E. Blahut John G. Proakis Richard E. Blahut Samuel D. Stearns Fuwei Li Patrick Gaydecki Paul M. Embree Hari Krishna Andrey Popoff P. Mars Hari Krishna Michael M. Goodwin

Fast Algorithms for signal processing Signal Processing Algorithms Mathematical Methods and Algorithms for Signal Processing Multimedia Signals and Systems Transforms and Fast Algorithms for Signal Analysis and Representations Mathematical Methods and Algorithms for Signal Processing (Paperback) Fast Algorithms for Digital Signal Processing Computer Techniques and Algorithms in Digital Signal Processing Digital Signal Processing Fast Algorithms for Digital Signal Processing Signal Processing Algorithms in MATLAB Digital Signal Processing with Examples in MATLAB Machine Learning Algorithms Foundations of Digital Signal Processing C Language Algorithms for Digital Signal Processing Digital Signal Processing Algorithms Fundamentals of Signal Processing in Generalized Metric Spaces Learning Algorithms Digital Signal Processing Algorithms Adaptive Signal Models Samuel D. Stearns Todd K. Moon Srdjan Stanković Guoan Bi Moon Richard E. Blahut John G. Proakis Richard E. Blahut Samuel D. Stearns Fuwei Li Patrick Gaydecki Paul M. Embree Hari Krishna Andrey Popoff P. Mars Hari Krishna Michael M. Goodwin

presents the basic algorithms of signal processing and includes subprograms which implement them the book emphasizes the applications of these algorithms and

the interpretation of the practice as well as containing examples of the use of every algorithm

this book is designed for students professionals and researchers in the field of multimedia and related fields with a need to learn the basics of multimedia systems and signal processing emphasis is given to the analysis and processing of multimedia signals audio images and video detailed insight into the most relevant mathematical apparatus and transformations used in multimedia signal processing is given a unique relationship between different transformations is also included opening new perspectives for defining novel transforms in specific applications special attention is dedicated to the compressive sensing area which has a great potential to contribute to further improvement of modern multimedia systems in addition to the theoretical concepts various standard and more recently accepted algorithms for the reconstruction of different types of signals are considered additional information and details are also provided to enable a comprehensive analysis of audio and video compression algorithms finally the book connects these principles to other important elements of multimedia systems such as the analysis of optical media digital watermarking and telemedicine new to this edition introduction of the generalization concept to consolidate the time frequency signal analysis wavelet transformation and hermite transformation inclusion of prominent robust transformation theory used in the processing of noisy multimedia data as well as advanced multimedia data filtering approaches including image filtering techniques for impulse noise environment extended video compression algorithms detailed coverage of compressive sensing in multimedia applications

this book is a comprehensive presentation of recent results and developments on several widely used transforms and their fast algorithms in many cases new options are provided for improved or new fast algorithms some of which are not well known in the digital signal processing community the book is suitable as a textbook for senior undergraduate and graduate courses in digital signal processing it may also serve as an excellent self study reference for electrical engineers and applied mathematicians whose work is related to the fields of electronics signal processing image and speech processing or digital design and communication

covers advances in the field of computer techniques and algorithms in digital signal processing

matlab is the current hot language in signal processing this book disk package deails the basic algorithms of digital signal processing and is written around a set of over 50 matlab function m files each of which is included on the disk emphasizes the application as opposed to the theory of digital signal processing covering discrete fourier transforms spectral analysis the frequency and time domain response of linear systems digital iir and fir filtering fast convolution and correlation

algorithms least squares design adaptive signal processing and statistical parameters for signal processing engineers

based on fundamental principles from mathematics linear systems and signal analysis digital signal processing dsp algorithms are useful for extracting information from signals collected all around us combined with today s powerful computing capabilities they can be used in a wide range of application areas including engineering communicati

this book demonstrates the optimal adversarial attacks against several important signal processing algorithms through presenting the optimal attacks in wireless sensor networks array signal processing principal component analysis etc the authors reveal the robustness of the signal processing algorithms against adversarial attacks since data quality is crucial in signal processing the adversary that can poison the data will be a significant threat to signal processing therefore it is necessary and urgent to investigate the behavior of machine learning algorithms in signal processing under adversarial attacks the authors in this book mainly examine the adversarial robustness of three commonly used machine learning algorithms in signal processing respectively linear regression lasso based feature selection and principal component analysis pca as to linear regression the authors derive the optimal poisoning data sample and the optimal feature modifications and also demonstrate the effectiveness of the attack against a wireless distributed learning system the authors further extend the linear regression to lasso based feature selection and study the best strategy to mislead the learning system to select the wrong features the authors find the optimal attack strategy by solving a bi level optimization problem and also illustrate how this attack influences array signal processing and weather data analysis in the end the authors consider the adversarial robustness of the subspace learning problem the authors examine the optimal modification strategy under the energy constraints to delude the pca based subspace learning algorithm this book targets researchers working in machine learning electronic information and information theory as well as advanced level students studying these subjects r d engineers who are working in machine learning adversarial machine learning robust machine learning and technical consultants working on the security and robustness of machine learning are likely to purchase this book as a referenc

this book covers the basic theoretical algorithmic and real time aspects of digital signal processing dsp detailed information is provided on off line real time and dsp programming and the reader is effortlessly guided through advanced topics such as dsp hardware design fir and iir filter design and difference equation manipulation

digital signal processing algorithms describes computational number theory and its applications to deriving fast algorithms for digital signal processing it demonstrates the importance of computational number theory in the design of digital signal processing algorithms and clearly describes the nature and structure of the algorithms themselves the book has two primary focuses first it establishes the properties of discrete time sequence indices and their corresponding fast algorithms and second it investigates the properties of the discrete time sequences and the corresponding fast algorithms for processing these sequences digital signal processing algorithms examines three of the most common computational tasks that occur in digital signal processing namely cyclic convolution acyclic convolution and discrete fourier transformation the application of number theory to deriving fast and efficient algorithms for these three and related computationally intensive tasks is clearly discussed and illustrated with examples its comprehensive coverage of digital signal processing computer arithmetic and coding theory makes digital signal processing algorithms an excellent reference for practicing engineers the authors intent to demystify the abstract nature of number theory and the related algebra is evident throughout the text providing clear and precise coverage of the quickly evolving field of digital signal processing

exploring the interrelations between generalized metric spaces lattice ordered groups and order statistics the book contains a new algebraic approach to signal processing theory it describes mathematical concepts and results important in the development analysis and optimization of signal processing algorithms intended for various applications the book offers a solution of large scale signal processing theory problems of increasing both signal processing efficiency under prior uncertainty conditions and signal processing rate that is provided by multiplication free signal processing algorithms based on lattice ordered group operations from simple basic relationships to computer simulation the text covers a wide range of new mathematical techniques essential for understanding the proposed signal processing algorithms developed for solving the following problems signal parameter and spectral estimation signal filtering detection classification and resolution array signal processing demultiplexing and demodulation in multi channel communication systems and multi station networks wavelet analysis of 1d 2d signals along with discussing mathematical aspects each chapter presents examples illustrating operation of signal processing algorithms developed for various applications the book helps readers understand relations between known classic and obtained results as well as recent research trends in signal processing theory and its applications providing all necessary mathematical background concerning lattice ordered groups to prepare readers for independent work in the marked directions including more advanced research and development

over the past decade interest in computational or non symbolic artificial intelligence has grown the algorithms involved have the ability to learn from past experience and therefore have significant potential in the adaptive control of signals and systems this book focuses on the theory and applications of learning

algorithms stochastic learning automata artificial neural networks and genetic algorithms evolutionary strategies and evolutionary programming hybrid combinations of various algorithms are also discussed chapter 1 provides a brief overview of the topics discussed and organization of the text the first half of the book chapters 2 through 4 discusses the basic theory of the learning algorithms with one chapter devoted to each type in the second half chapters 5 through 7 the emphasis is on a wide range of applications drawn from adaptive signal processing system identification and adaptive control problems in telecommunication networks learning algorithms theory and applications in signal processing control and communications is an excellent text for final year undergraduate and first year graduate students in engineering computer science and related areas professional engineers and everyone involved in the application of learning techniques in adaptive signal processing control and communications will find this text a valuable synthesis of theory and practical application of the most useful algorithms

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adaptive signal models theory algorithms and audio applications presents methods for deriving mathematical models of natural signals the introduction covers the fundamentals of analysis synthesis systems and signal representations some of the topics in the introduction include perfect and near perfect reconstruction the distinction between parametric and nonparametric methods the role of compaction in signal modeling basic and overcomplete signal expansions and time frequency resolution issues these topics arise throughout the book as do a number of other topics such as filter banks and multiresolution the second chapter gives a detailed development of the sinusoidal model as a parametric extension of the short time fourier transform this leads to multiresolution sinusoidal modeling techniques in chapter three where wavelet like approaches are merged with the sinusoidal model to yield improved models in chapter four the analysis

synthesis residual is considered for realistic synthesis the residual must be separately modeled after coherent components such as sinusoids are removed the residual modeling approach is based on psychoacoustically motivated nonuniform filter banks chapter five deals with pitch synchronous versions of both the wavelet and the fourier transform these allow for compact models of pseudo periodic signals chapter six discusses recent algorithms for deriving signal representations based on time frequency atoms primarily the matching pursuit algorithm is reviewed and extended the signal models discussed in the book are compact adaptive parametric time frequency representations that are useful for analysis coding modification and synthesis of natural signals such as audio the models are all interpreted as methods for decomposing a signal in terms of fundamental time frequency atoms these interpretations as well as the adaptive and parametric natures of the models serve to link the various methods dealt with in the text adaptive signal models theory algorithms and audio applications serves as an excellent reference for researchers of signal processing and may be used as a text for advanced courses on the topic

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